Super Realistic Autocross Activation Code

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About This Game

SUPER REALISTIC AUTOCROSS DESCRIPTION

Super Realistic Autocross is an arcade-style racing simulator that brings the fun of Solo Autocross to your computer. Play dozens of tracks that hone your driving skills and teach the basics of Autocross. Unlock a variety of cars, each with different driving styles to master. Complete extraordinary challenges using the skill you learn as your rank up. And, more importantly, prove yourself and beat the most gifted racers out there.

FASTEST GROWING AUTOCROSS GAME

With the help of professional drivers, Super Realistic Autocross is becoming one of the fastest growing Autocross games in the nation. With over 50 tracks planned by release, and over double that in free planned patches, you will never be bored. Race at tracks made by pros, and even tracks that are raced in real-life autocross. Master the various cars in the game and those added over time while the game constantly grows.

GAME FEATURES

RACE
Learn What Makes A Real Driver
Everyone can hit a gas pedal and drive in a straight line. Autocrossers learn the fundamentals of driving fast around turns and varying difficulty obstacles making them the best drivers. Learn the capability of the car and drive it to its max potential.

MURDER CONES
Let The Rage Out

If you aren't killing cones, you aren't trying hard enough. Push it to the limit and hit some cones in the quest for glory, but be careful because sometimes those cones may fight back (obviously due to Super Realism).

GET FASTER
Practice Makes Perfect

In Super Realistic Autocross you have once advantage that most do not, the ability to replay a track as many times as you need to get faster. Learn the track, learn the car, and keep improving. As all Autocrossers would say, you are only out there to beat yourself and get faster.

FEATURES

- Race at dozens of tracks in various environments.

- Have fun on special tracks with outrageous obstacles.

- Experiment with FWD, RWD, and AWD cars.

- Discover the best driving techniques for each car.

- Learn the basics of Autocross.

- Beat the times of Professionals around the world on the Leaderboards!

Super Realistic Autocross is playable with controller, and brings the best experience when played with one. Xbox One, and Logitech controllers have been tested. Simply use the Unity launcher to set the graphical settings you want, and click play. Then the rest of the game plays off the controller.

Sponsored by: VR Junkies, Super Gaming, and Maxx2Racing

Title: Super Realistic Autocross
Genre: Casual, Indie, Racing, Simulation, Early Access
Developer:
Doonamai, LLC
Publisher:
Doonamai, LLC
Release Date: 4 Apr, 2019

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Minimum:

OS: Windows 7

Processor: i5 2nd Gen

Memory: 4 GB RAM

Graphics: Nvidia GT630

DirectX: Version 11

Storage: 2 GB available space

English

XP:

Track Medals

Your Time

Doonamai
27.18 sec

29.72 sec

29.3sec

Your Best   **New Record!**

30.56 sec

29.72 sec

X 1

Restart Track

Random Track

Main Menu

X 0

Not the worst time, but there is room
for improvements. See where you
can shave some time.

Exit

Patch 1.01 Keyboard/Mouse, PS4 controller, and more.:
Patch 1.01 Notes:

Just pushed the first patch for Super Realistic Autocross. Here are the changes:

- Keyboard and Mouse working
- PS4 controller should work
- Most controllers should work native
- Some steering wheel and pedal function (need to add more usability)

Stay tuned for more useful changes in the next few weeks, and a first look at the VR version.

Thanks!
Doonamai. **Patch 1.02: Steam Leaderboards are Live!**:
We now have Steam leaderboards for each track and each car! You may notice that some of them say no content right now, but as players drive the tracks it will populate scores on them. What this really means is you can now compete against other players!

There are some more features to add for the leaderboards, and UI, but this is significant progress and will add a lot to the game. As we get more feedback we will continue to adapt and grow Super Realistic Autocross.

Please feel free to leave feedback on the Steam page in the reviews, or let us know about bugs @ SRAutocross@gmail.com

Thanks!
Doonamai

. **Keyboard and Wheel Function coming in first patch!**:
Hey Super Realistic Autocross community!

We have our first patch in the works that will go live this weekend. The patch will add keyboard and mouse control if you don't have a controller, and also will have the first use of steering wheel and pedals incorporated. We will likely be working to improve the steering wheel portion, but it will be a start.

Let me list the priority one tasks that are coming in future patches over the next couple months:

- Restart Button (instead of using popup menu)
- soundtrack in game
- keyboard and mouse functionality (NEXT PATCH)
- steering wheel functionality (Partial NEXT PATCH)
- menu for cars and tracks in-game
- save car place on main-menu
- full controller support
- Leader Boards

There are more tasks that are priority two, and we will be adding to the lists based on user feedback so be sure to drop us a comment or start a discussion in the community hub.

Thanks for playing!
-Doonamai

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